PulseRide: A Robotic Wheelchair for Personalized Exertion Control with Human-in-the-Loop Reinforcement Learning

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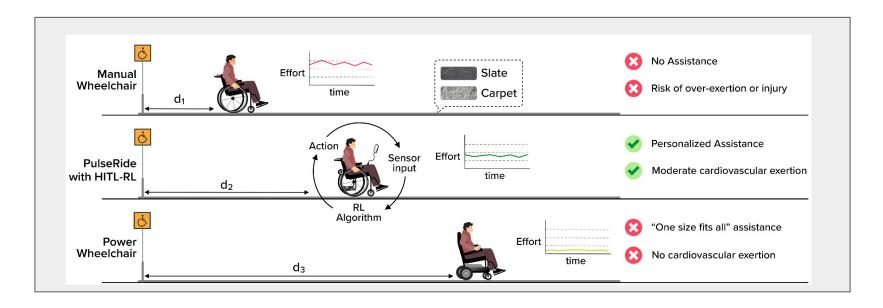
IEEE/ACM CHASE 2025



The Challenge of Wheelchair Mobility



- Manual wheelchairs: High physical effort, risk of shoulder injuries (42-66% prevalence).
- Power wheelchairs: Promote inactivity, leading to obesity and deconditioning.
- Need for a balanced solution that promotes physical activity while minimizing injury risk.





Our Research Focus



- RQ1: How can we design an autonomous wheelchair system that promotes physical activity while supporting daily mobility?
- RQ2: How can we personalize assistance levels by dynamically adapting to users' physiological states?
- RQ3: How can we ensure adaptive assistance is effective across diverse environments?









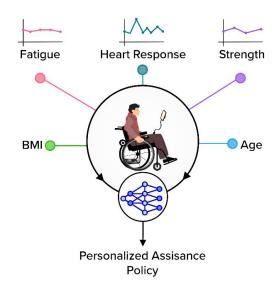
Environmental Adaptability



PulseRide: A New Paradigm

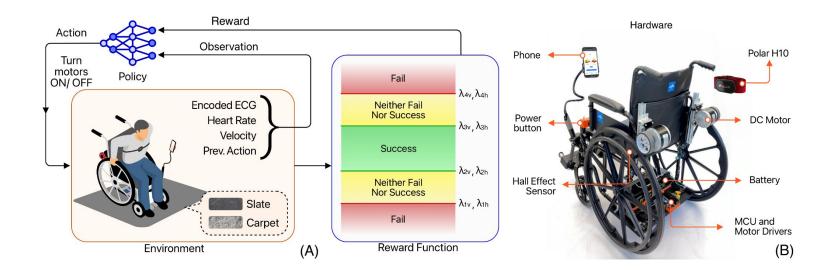


- Adaptive wheelchair system using Human-in-the-Loop Reinforcement Learning (HITL-RL).
- Integrates physiological data (heart rate, ECG) with wheelchair speed for personalized assistance.
- Goal: Maintain moderate exertion levels to promote health without over- or under-exertion.





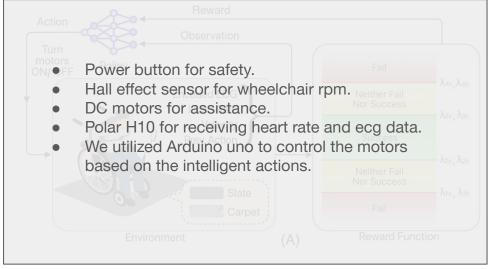




PulseRide system overview



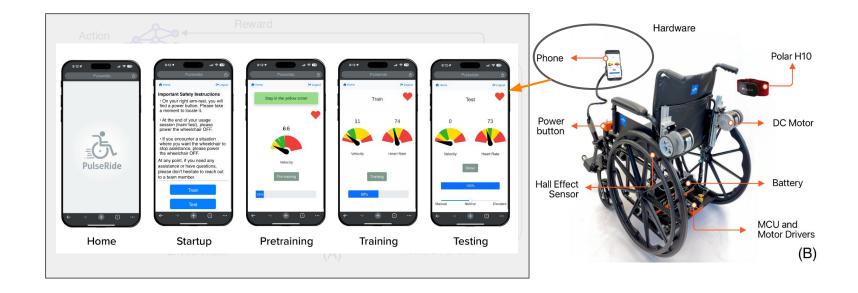






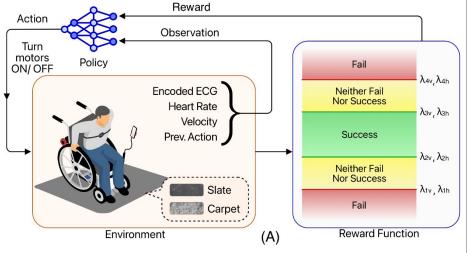


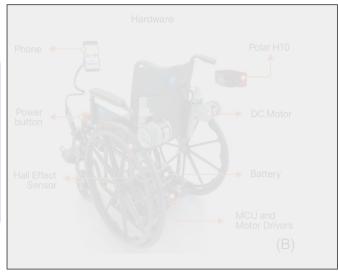






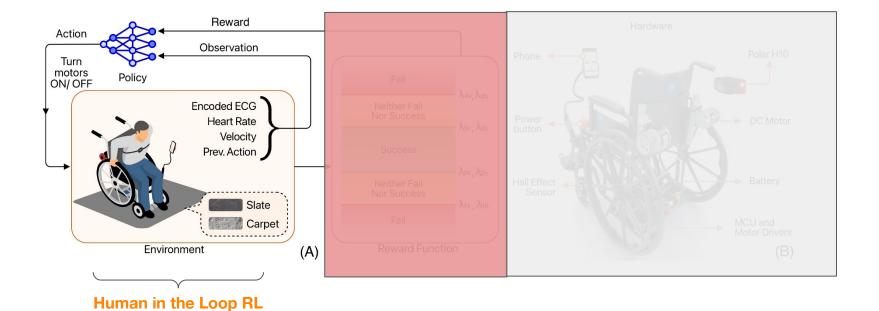






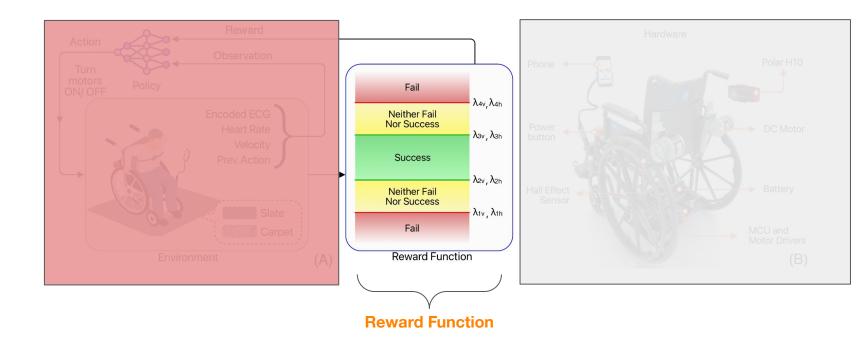








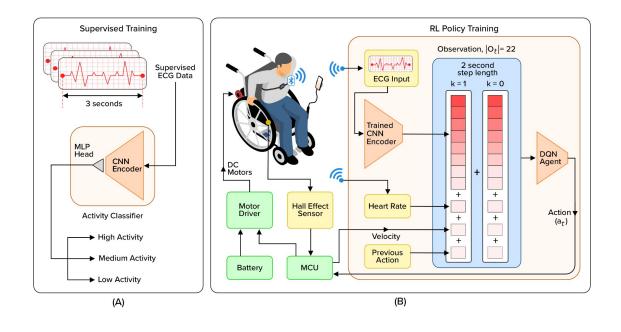






Human-in-the-Loop Reinforcement Learning



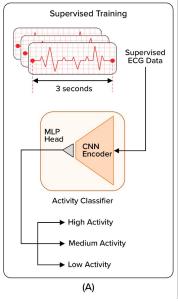


- HITL-RL integrates user physiological data (heart rate, ECG) and wheelchair speed.
- Deep Q-Network (DQN) with experience replay and target network for stable learning.



Human-in-the-Loop Reinforcement Learning



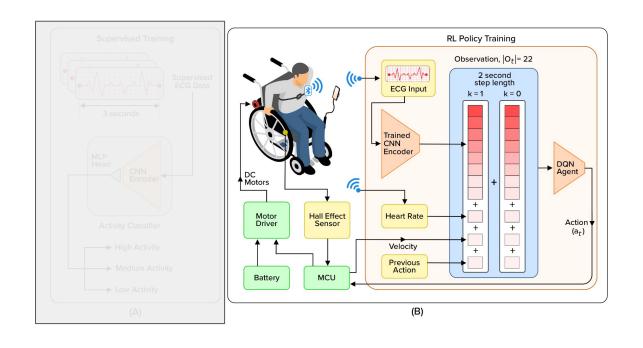






Human-in-the-Loop Reinforcement Learning

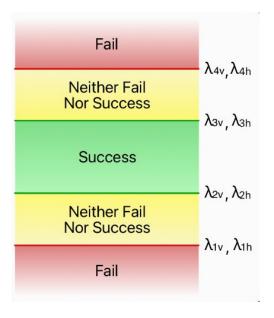






Reward Function





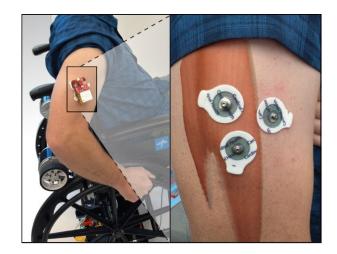
Reward function balances velocity and heart rate to maintain moderate exertion.

- Personalized green, yellow and red regions.
- Green (Success) → personalized moderate activity zone.
- Yellow (Neither fail nor success) → low activity (lower), intense activity (higher)
- Red (Fail) → No activity (lower), extreme activity (higher)





- Participants: 10 individuals without disabilities (for safety and baseline consistency).
- Measures: Muscle contractions, heart rate zones, environmental adaptability, fatigue reduction.



Myoware 2.0 EMG sensors on both arms biceps.





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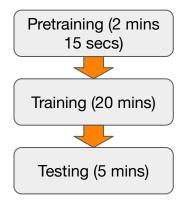








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- Procedure: Pre-training (2.25 min), training (20 min), testing (5 min on slate and carpet).

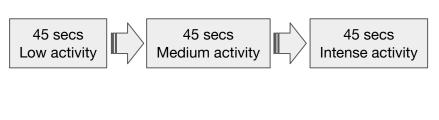






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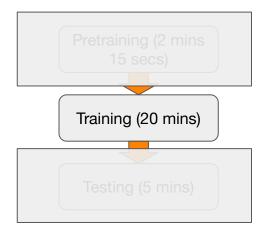








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Special instruction to slow down at around 12 mins for additional 2 mins, and then push intense at around 16 mins for additional 2 mins. Else push to maintain velocity to the green region.





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Test instruction was to maintain velocity on the green region

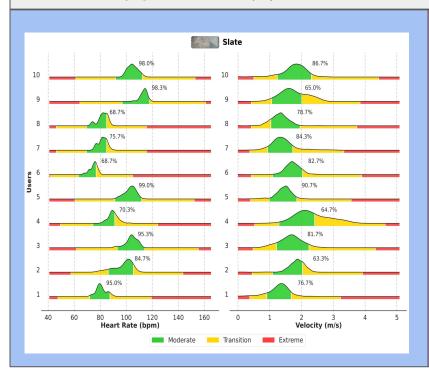


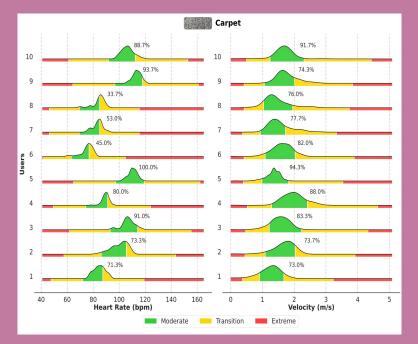


Personalized Assistance



- PulseRide maintained heart rates in moderate zones up to 71.7% longer than manual wheelchairs.
- Heart rate and velocity distributions show effective personalization.
- Outliers (e.g., Users 6, 7, 8) spent more time in transition zones due to higher velocities.



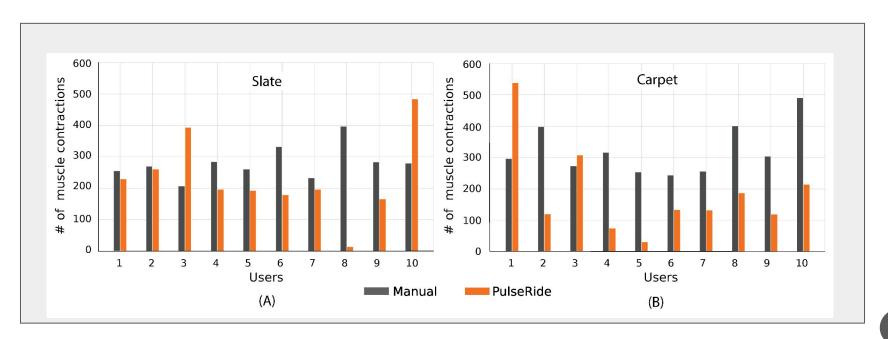




Results - Muscle Contraction Reduction



- Average reduction in muscle contractions: 41.86% (slate), 24.94% (carpet) vs. manual wheelchairs.
- Outliers (e.g., User 3) showed stable heart rates despite higher contractions.

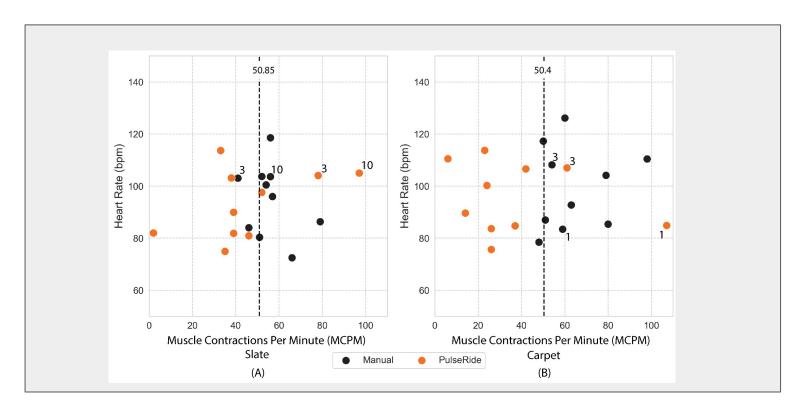




Results - Muscle Contraction Reduction



Clustering in muscle contractions per minute highlights efficiency (Figure 9).

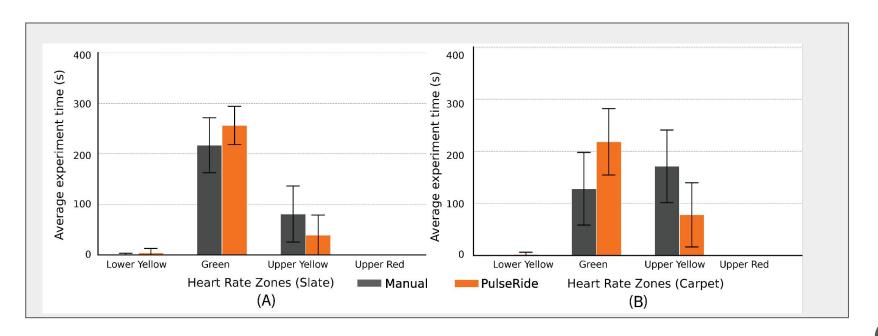




Results - Environmental Adaptability



- Slate: 85.6% in moderate zone, 13.1% in upper yellow zone.
- Carpet: 73.15% in moderate zone, 26.2% in upper yellow zone.
- Manual wheelchairs: Less consistent, with 57.2% in upper yellow zone on carpet.

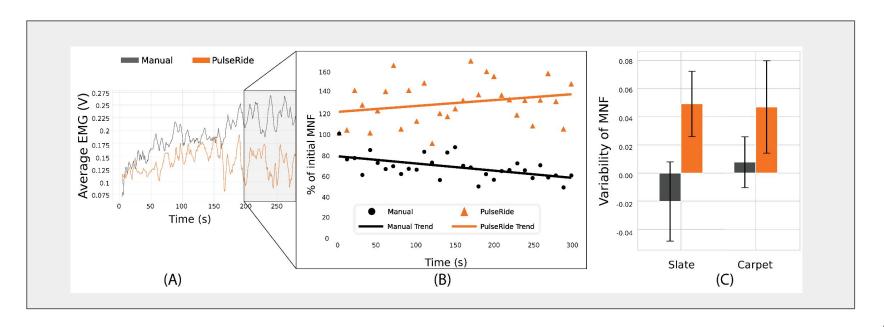




Results - Fatigue Reduction



- PulseRide shows positive MNF trends, indicating less fatigue (Figure 11B).
- Manual wheelchairs show negative MNF trends, signaling faster fatigue.
- Consistent across all participants in both environments (Figure 11C).





Conclusions



Key

Takeaways:

- PulseRide bridges the gap between manual and power wheelchairs.
- Successfully personalized assistance and reduces fatigue.
- Limitations: Tested with non-disabled participants; no braking capability.
- Reward plot shows effective learning despite data scarcity.

Next steps:

- Test with wheelchair users, explore advanced RL algorithms, add continuous motor thrust control.
- Potential for rehabilitation and personalized activity plans.

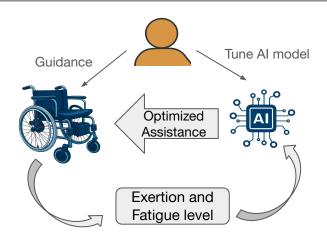


Website



ArXiv

25 Standard Deviation Reward 15 10 -5 30 10 15 20 25 **Episode**



Thank You



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